

MEETING NOTICE
MONTGOMERY COUNTY EMERGENCY SERVICES DISTRICT NO. 2

Posted on
Thursday, February 16, 2017

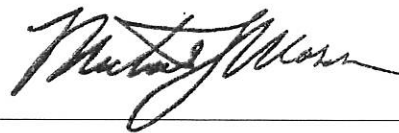
TO THE BOARD OF COMMISSIONERS OF MONTGOMERY COUNTY EMERGENCY SERVICES DISTRICT #2 AND ALL OTHER INTERESTED PARTIES:

Notice is hereby given that the Board of Commissioners of the **MONTGOMERY COUNTY EMERGENCY SERVICES DISTRICT NO. 2** will hold a meeting on **Wednesday, February 22, 2017 at 5:30 PM** at the following location in the District: **Fire Station 51, 20590 Eva St., Montgomery, Texas 77356.**

This public meeting of the E.S.D #2 Board of Commissioners is governed by laws of Texas and policies of the Board. If, during the course of this meeting it is determined that discussion of any item on the agenda, in addition to the items specified, should be held in a closed session, the Board will conduct a closed session in accordance with the Texas Open Meetings Act, Texas Government Code, Chapter 551, Subchapters D and E.

Agenda:

1. Call to Order
2. Public Comment
3. Roll Call
4. Reading and Approval of minutes of last regular meeting on January 25, 2017.
5. Treasurer's Report
 - a. Review, discuss, and take action as necessary.
6. Old Business
 - a. Sales Tax update from Ryan with Sales Revenue, Inc.
 - b. To review and take action on any matters related on construction of new station(s), including action to engage architectural or engineering service, to select deliver methods to engage contractor(s), to approve plans/designs/changes, and to approve payments.
 - c. To report and take action on inter local group meeting between ESD#2 and ESD#3 regarding the Keenan Station.
 - d. To review and take action on any matters related to the Walden Station / MUD 8, including contract review and approval.
 - e. To meet in Closed Session, pursuant to Government Code §§ 551.071, 551.072 and 551.074 to consult with District legal counsel.
7. New Business
8. Present Activities and Events
9. Set Meeting Date, Time, and Location for March meeting.
10. Adjournment



Michael Mason, President